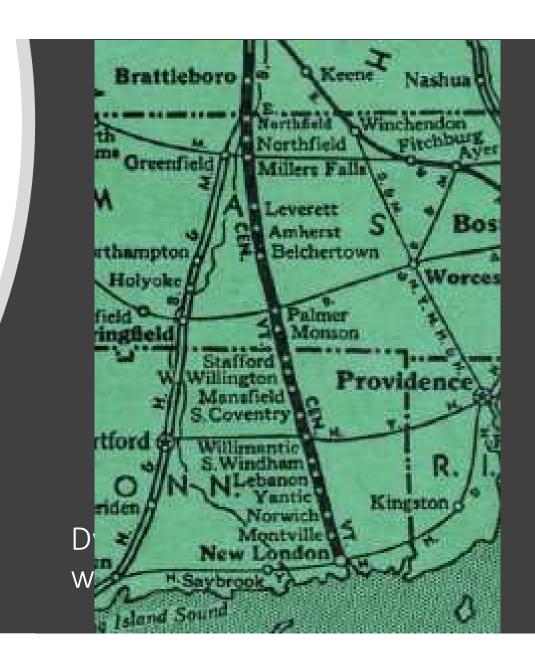


Car Movement on the Central Vermont Railway Using JMRI Operations

Jon Schmidt jontenor@gmail.com



Area modelled





Goals:

Move cars per the prototype

Industry focus

Satisfy the team

Keep crews engaged and challenged

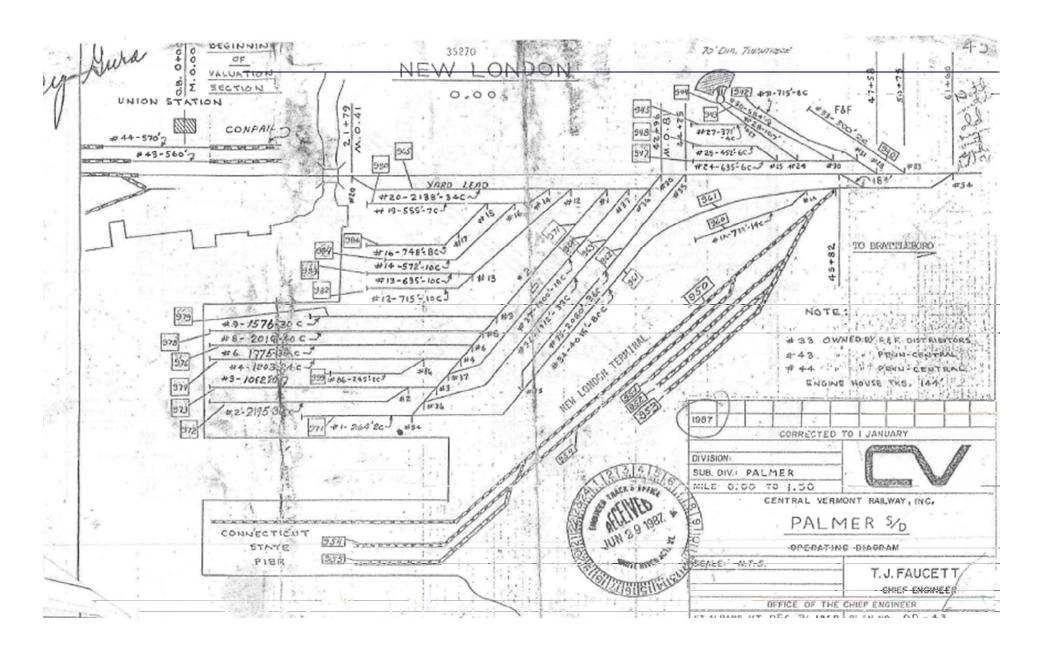


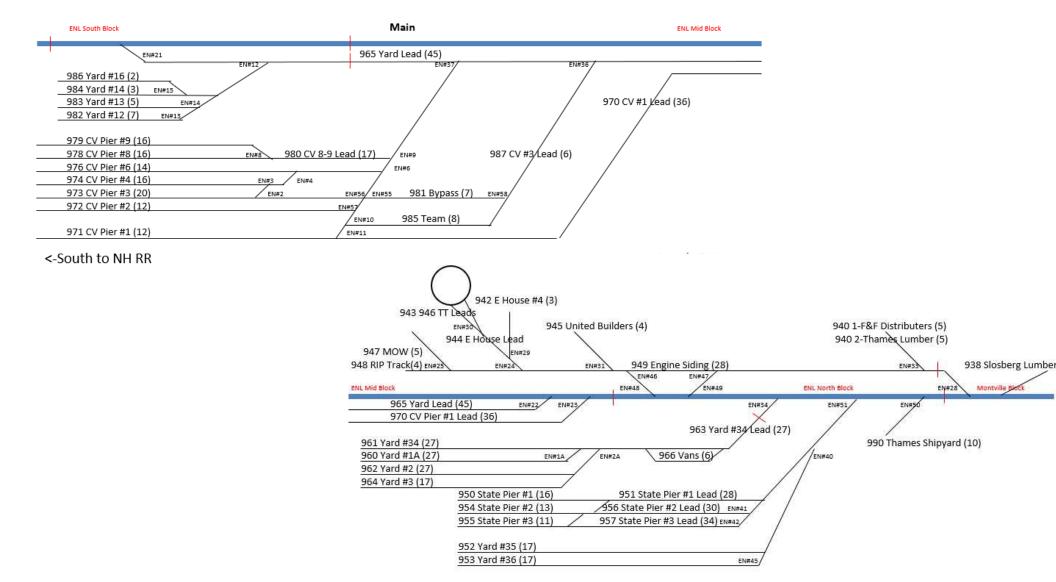
How We Built It Follow prototype as much as possible – maps and ICC book

Research industries

Historical society, magazines, and online groups

Document everything as we build







Central Vermont RR Pier



Yard & Leads



Connecticut State Pier

East New London



JMRI Operations Define locations, spurs, yards, staging

Define routes, trains

Add cars

Build trains: Cars will move

Least restrictive, greatest car movement --Randomly



JMRI: Power Tools

Control/constrain car movement

Tracks and Trains can limit by

-- Car type

-- Car load

Most powerful car routing tool:

-- Schedules!



The Newsboy Challenge

Example: Newsboy/Rocket handles a solid block of cars of newsprint from Montreal to NHRR New London and return

- -How to get a block through the yards without diverting it
- -From north staging to south staging and back
- -Yet allow the trains to drop/add nonnewsprint cars



JMRI: Tip

Tip: Build a small test RR in JMRI to see how scenarios would work

- --Staging
- --Towns
- --Yards Play with it

Locations Locations		Location	S
---------------------	--	----------	---

Tools Operations Window Help

ID	Name	Track	Length	Used I
8	Centerville	Yards	2000	44
1	North Stg	Staging	1600	176
6	South Stg	Staging	1600	0
3	Town1	Spurs	600	132
7	Town2	Spurs Yards	900	44



JMRI: Newsboy-How We Did It

Solution:

- Group cars as a "kernel",
 "np1" and "np2" with about 6
 cars each
- Special load "Newsprint"
- Restrict "Newsprint" from all spurs/yards/staging except origin/destination and intermediary stop
- Put kernels on trains and run



Industries

We have extensive research on industries on the CV ~~ 100 industries, CV RR pier and CT state pier in ENL Want to be as accurate as possible (debate continues) Examples:

- -- Conn Power in Montville accepts empty hoppers, ships ash
- -- CH Moore in Stafford is a coal & lumber retailer

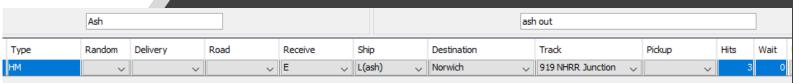


JMRI schedules

- -- Apply to a spur
- -- Specify car type, frequency, dow in/out, incoming car load, shipped car load, destination, dwell

Conn Power: "ash"

Solution: Schedules





CH Moore: "CoalBldg"

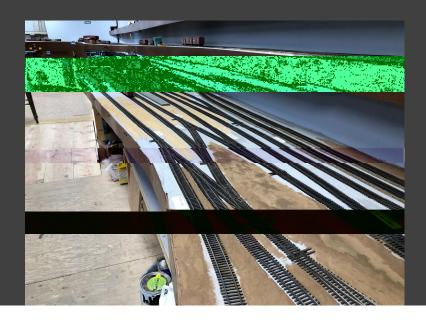
Co	palBldg				Comment							Мо	de
Туре	Ran	ndom	Delivery	Road	Receive	Ship		Destination		Track	Pickup	Hits	Wait
XM4		~	~	~	Stuff ~	Empty	~	Chicago	~	~	~	3	0
НМ		~	~	~	Coal ~	Empty	~	NHRR New London	~	~	~	0	0
GB		~	~	~	Stuff v	Empty	~	NHRR New London	~	~	~	C	0



LCL

The CV Pier is a central point for LCL shipments

- Track 4 receive LCL in
- Track 3 ship LCL out Schedules CVPierIn, CVPierOut





LCL comes into 4 CVPierIn

When empty, they go to 3 to be loaded

CVPier1	n			Comment		LCL load	in					IVIO	ue
Туре	Random	Delivery	Road	Receive	Ship		Destination		Track		Pickup	Hits	Wait
XM4	~	~	~	LCL ~	LCL	~	ENL CV Pier	~	CV Pier3	~	~	30	0
XME	~	~	~	LCL ~	LCL	~	ENL CV Pier	~	CV Pier3	~	~	0	0
XME5	~	~	~	LCL ~	LCL	~	ENL CV Pier	~	CV Pier3	~	~	0	0

Type Random Delivery Road Receive Ship Destination Track XM V V E L(LCL) Montville 924 House XM V V E L(LCL) Norwich 905 House XME V V E L(LCL) Williamntic 847 Freight Shed XM V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) S Coventry 846 Freight Shed XM V V E L(LCL) Stafford Springs 824 Freight Shed XM V V E L(LCL) Palmer 782 B&A Inter 3 XME V <t< th=""><th></th><th></th><th></th><th></th><th></th><th></th><th></th><th></th></t<>								
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XM V V E L(LCL) Norwich 905 House XME V V E L(LCL) Willimantic 847 Freight Shed XM V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) NH New London V XME V V E L(LCL) S Coventry 846 Freight Shed XM V V E L(LCL) Stafford Springs 824 Freight Shed XME V V E L(LCL) Palmer 782 B&A Inter 3 XME V V E L(LCL) Palmer 770 Freight House XME V V E L(LCL)	Туре	Random	Delivery	Road	Receive	Ship	Destination	Track
XME V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) NH New London V XME V E L(LCL) Brattleboro V XME V E L(LCL) NH New London V XME V E L(LCL) S Coventry 846 Freight Shed XM V E L(LCL) Stafford Springs 824 Freight Shed XM V E L(LCL) Palmer 782 B&A Inter 3 XME V E L(LCL) Brattleboro V XM V E L(LCL) Palmer 770 Freight House XME V E L(LCL) Palmer 780 B&A Inter 1 XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XM	~	~	~	E ~	L(LCL) ~	Montville v	924 House 🗸
XM V E V L(LCL) NH New London V XME V E V L(LCL) Brattleboro V XME V E V L(LCL) NH New London V XME V E V L(LCL) S Coventry V 846 Freight Shed XM V E V L(LCL) V Stafford Springs V 824 Freight Shed XM V E V L(LCL) V Palmer 782 B8A Inter 3 XME V E V L(LCL) Brattleboro V XM V E V L(LCL) Palmer 770 Freight House XME V V E V L(LCL) Palmer 780 B8A Inter 1 XM V V E V L(LCL) Willimantic 847 Freight Shed XM V V E V L(LCL) Palmer 781 B8A Inter 2	XM	~	~	~	E ~	L(LCL) ~	Norwich ~	905 House 🗸
XME V E L(LCL) Brattleboro XME XME V E L(LCL) NH New London XME XME V E L(LCL) S Coventry 846 Freight Shed XM V E L(LCL) Stafford Springs 824 Freight Shed XM V E L(LCL) Palmer 782 B&A Inter 3 XME V E L(LCL) Brattleboro V XM V E L(LCL) Palmer 770 Freight House XME V E L(LCL) Palmer 780 B&A Inter 1 XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XME	~	~	~	E ~	L(LCL) ~	Willimantic ~	847 Freight Shed 🔍
XME V E L(LCL) NH New London 846 Freight Shed XME V E L(LCL) S Coventry 846 Freight Shed XM V E L(LCL) Stafford Springs 824 Freight Shed XM V E L(LCL) Palmer 782 B&A Inter 3 XME V E L(LCL) Brattleboro V XM V E L(LCL) Palmer 770 Freight House XME V E L(LCL) Palmer 780 B&A Inter 1 XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XM	~	~	~	E ~	L(LCL) ~	NH New London 🔍	~
XME V E L(LCL) S Coventry 846 Freight Shed XM V E L(LCL) Stafford Springs 824 Freight Shed XM V E L(LCL) Palmer 782 B&A Inter 3 XME V E L(LCL) Brattleboro V XM V E L(LCL) Palmer 770 Freight House XME V E L(LCL) Palmer 780 B&A Inter 1 XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XME	~	~	~	E ~	L(LCL) ~	Brattleboro 🗸	~
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XME V V E V L(LCL) Brattleboro 770 Freight House XM V V E V L(LCL) Palmer 770 Freight House XME V V E V L(LCL) Palmer 780 B&A Inter 1 XM V V E V L(LCL) Willimantic 847 Freight Shed XM V V E V L(LCL) Palmer 781 B&A Inter 2	XM	~	~	~	E ~	L(LCL) ~	Stafford Springs 🔍	824 Freight Shed 🔍
XM V E L(LCL) Palmer 770 Freight House XME V E L(LCL) Palmer 780 B&A Inter 1 XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XM	~	~	~	E ~	L(LCL) ~	Palmer ~	782 B&A Inter 3 🔍
XME V E L(LCL) Palmer 780 B&A Inter 1 XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XME	~	~	~	E ~	L(LCL) ~	Brattleboro 🗸	~
XM V E L(LCL) Willimantic 847 Freight Shed XM V E L(LCL) Palmer 781 B&A Inter 2	XM	~	~	~	E ~	L(LCL) ~	Palmer 🗸	770 Freight House 🔍
XM	XME	~	~	~	E ~	L(LCL) ~	Palmer ~	780 B&A Inter 1 🔍
	XM	~	~	~	E ~	L(LCL) ~	Willimantic ~	847 Freight Shed 🔍
XM	XM	~	~	~	E ~	L(LCL) ~	Palmer ~	781 B&A Inter 2 🔍
	XM	~	~	~	E ~	L(LCL) ~	Brattleboro 🗸	~

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XM XME

XME

XME

XME

XME

XME

XΜ

Loaded LCL cars are sent across the RR



And sent back

			•					
	Туре	Random	Delivery	Road	Receive	Ship	Destination	Track
2	XM	~	~	~	L(LCL) ~	L(LCL) ~	ENL South 🔍	974 CV Pier4 🔍
2	XA	~	~	~	~	~		·
2	XME	~	~	~	L(LCL) ~	L(LCL) ~	ENL South 🔍	974 CV Pier4 🔍
I	FM	~	~	~	~	~		·
(GB	~	~	~	~	~		·
-	тм	~	~	~	~	~		·
7	XI	~	~	~	~	~	~	·

CENTRAL VERMONT RAILWAY

Schedules

Every spur gets a schedule

Name	FarmDist
all2	FlourLoad
all3	Food
Ash	FreightHouse
box0	FreightHouse3
box2	GrainIn
BoxesE-Cardbd	Inter
Builder	KraftIn
CementMix	Lumber
ChemIn	OilGas
ChemInOut	OilGas0
Coal	PhonePoles
CoalBldg	
CoalGrain	Reef
CV1	RoadDept
CVPierIn	ScrapYard
CVPierOut	SteelYard



Special Loads

Ash

Cardboard

Cement

Coal

Empty

Feed

Flour

Grain

Gravel

Hides

Kraft

LCL

MTY

Newsprint

Poles

Propane

Salt

Scrap

Stuff



Real trains

1st Montville	Local Turn 3 towns
2nd Montville	Local Turn 3 towns
NH NM-4	NH "Rocket"
NH MN-1	NH "Newsboy"
No. 429	"Rocket" N
No. 430	"Newsboy" S
No. 490	"Dairy" S
No. 491	Through freight N
No. 738	Wayfreight TTS S
No. 740	Wayfreight TTS S
No. 739	Wayfreight MWF N
No. 741	Wayfreight MWF N



Made up trains

Broom	Afternoon transfer to NH
Goose	Morning transfer from NH
Northside Job a.m.	Morning work north industries
Northside Job p.m.	Afternoon work north industries
Southside Job a.m.	Morning work CV pier and south
Southside Job p.m.	Afternoon work CV pier and south
No 1	Timetable passenger 1st class
No 2	Timetable passenger 1st class.
No 3	Timetable passenger 1st class.
No 4	Timetable passenger 1st class.

CENTRAL VERM Locati Palmer Monso State L Staffor

Routes

Route tips

- -- Control max train length within routes
- -- Control workload within routes

Wayfreight Palmer-ENL

Location	Train Direction	Moves	Random	Pick ups?	Set outs?	Wait	Max Length
Palmer	South \vee	15	Off 🗸	yes 🗸	no 🗸	0	650
Monson	South ~	4	Off 🗸	yes 🗸	yes 🗸	0	650
State Line	South \vee	0	Off 🗸	yes 🗸	yes 🗸	0	650
Stafford	South \vee	10	Off 🗸	yes 🗸	yes 🗸	0	650
W Willington	South \vee	6	Off 🗸	yes 🗸	yes 🗸	0	650
Mansfield	South \vee	6	Off 🗸	yes 🗸	yes 🗸	0	650
S Coventry	South \vee	8	Off 🗸	yes 🗸	yes 🗸	0	650
Willimantic	South \vee	30	Off 🗸	yes 🗸	yes 🗸	0	650
Lebanon	South \vee	6	Off 🗸	yes 🗸	yes 🗸	0	650
Yantic	South \vee	0	Off 🗸	no 🗸	no 🗸	0	650
Norwich	South ~	0	Off 🗸	no 🗸	no 🗸	0	650
Montville	South ~	0	Off 🗸	no 🗸	no 🗸	0	650
East New London	South ~	15	Off 🗸	no 🗸	yes 🗸	0	650



Trains

Train tips

- -- Backup frequently (Settings)
- -- Do trial builds, if don't like, restore, adjust, backup, and try again
- -- Keep a diary of what you did and when you backed up
- -- Build 2-3-4 complete sessions, and check if the cars end up where you want



Trains

Train Notes:

- -- A *build* doesn't move cars
- -- A *move* or *terminate* moves cars
- -- Pay attention to the order in which you build trains

Yesterday's Drops are Today's Picks

- -- A good rule to follow
- -- Late trains within an op session are the norm: cars may not arrive



Train tools

Tools:

- operations/buildstatus
 reports tell what happened
 and why a build did what it did
 (or not)
- Turn on logging! You will get a record of every train built and every car moved during a session (after *terminates*). Great for after-session forensics.



CV Builds

My build sequence: - Build all trains except 429, Broom, 2nd Montville, Northside/Southside afternoon jobs - Terminate Goose, Northside/Southside morning jobs so cars become available - Build 429, 2nd Montville, Northside/Southside afternoon jobs, Broom - Terminate all



Car management

Print cars

- -- By number
- -- By location Reconcile JMRI with what's on the railroad
- -- We 0-5-0 cars into their proper place
- --- after we've finished jobs that didn't complete during the op session

Don't let errors propagate; operators get frustrated



Paperwork

JMRI provides "manifests" in print, .txt. And .csv formats

Some people like, some don't

Non-JMRI switchlist creators and associated paper generators are available free from Dan Foltz

We've created a custom paper flow based on the .csv files merged to Excel sheets



Summary

JMRI is a great free tool for car movement and train management

It's simple to use when starting

It's a powerful tool for creating prototypical car movement

Thank you to Dan Boudreau and the other JMRI developers!



Car Movement on the CV with JMRI Operations Questions?

Jon Schmidt jontenor@gmail.com